

Polarization continued - Birefringence (Thurs lab)

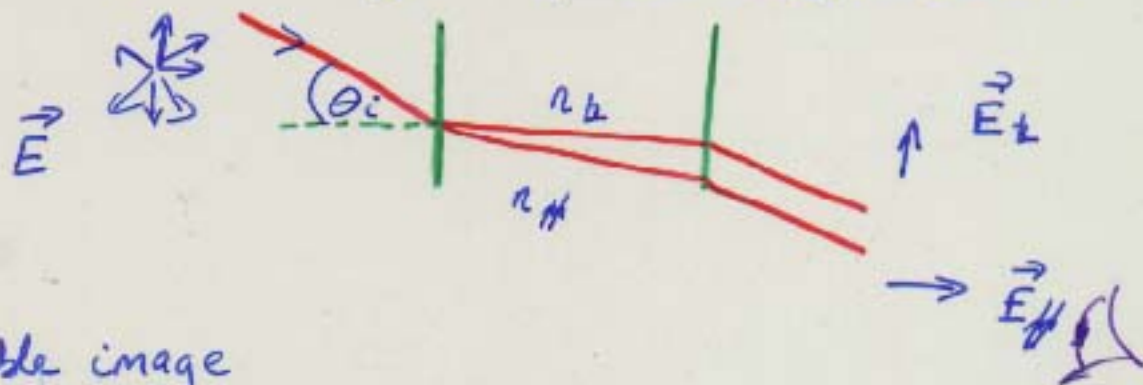
Some crystals transmit EM waves at different speeds depending on orientation of $\vec{E}$



$\Rightarrow$ two refractive indices $n_{\perp}$ and $n_{\parallel}$

e.g. calcite, also Scotch tape, cellophane wrap

Result: un-polarized light refracted along 2 paths



$\Rightarrow$ double image

Applications: Stress can align ("stretch") molecules in plastics, glass $\rightarrow$ birefringence.

View through crossed polaroid filters

$\rightarrow$ photoelastic stress imaging.

Interference

Two EM waves can add constructively:



or destructively



As long as sources are coherent (same offset in phase over time), interference pattern is stationary (i.e. can be observed).

Young's Experiment

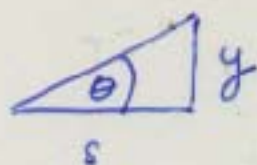
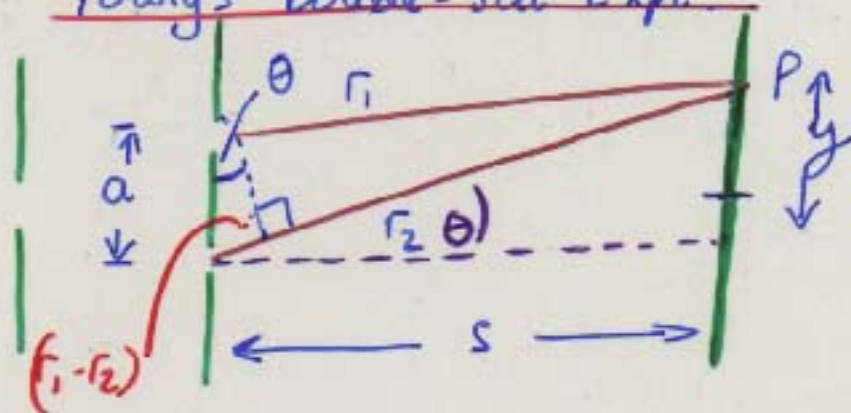
Single source illuminates 2 slits - easy way to make two coherent sources



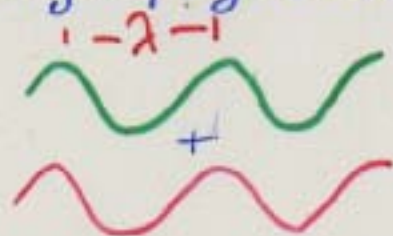
⇒ interference pattern on screen

(bright fringe: constructive
dark : destructive)

Young's Double-Slit Expt.



Bright fringe (constructive) when path length **difference**



$$(r_1 - r_2) = m\lambda \quad m = 0, \pm 1, \pm 2, \dots$$

For a point P at angle θ from mid-point of slits

$$(r_1 - r_2) = a \sin \theta \quad \left. \begin{array}{l} = m\lambda \text{ (bright fringe)} \\ = (m + \frac{1}{2})\lambda \text{ (dark fringe)} \end{array} \right\}$$

$\therefore$ for bright fringe, $\sin \theta = \frac{m\lambda}{a}$

If screen is at distance s from slits, displacement of P from centerline is $y = s \tan \theta \approx s \sin \theta$ for small θ .

$\therefore$ Bright fringes found at $y_m = \frac{s m \lambda}{a} : m = \pm 0, \pm 1, \pm 2, \dots$

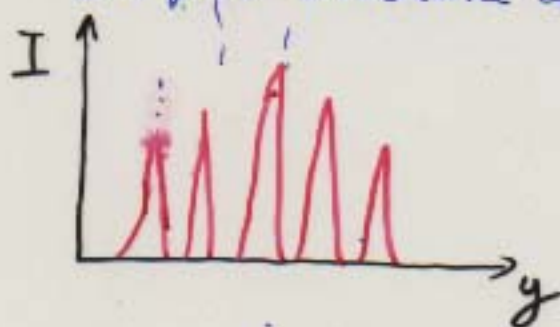
separated by dark fringes at $y_m = \frac{s (m + \frac{1}{2}) \lambda}{a}$

Fringe spacing ($\Delta m = 1$) $\Rightarrow \Delta y = \frac{s \lambda}{a}$.



Resulting fringe pattern
for monochromatic light

Can plot irradiance as function of position:



e.g. (Hecht ex 25.4) : double-slit with $a = 0.2 \text{ mm}$,
 $\lambda = 632.8 \text{ nm}$ (He/Ne laser)

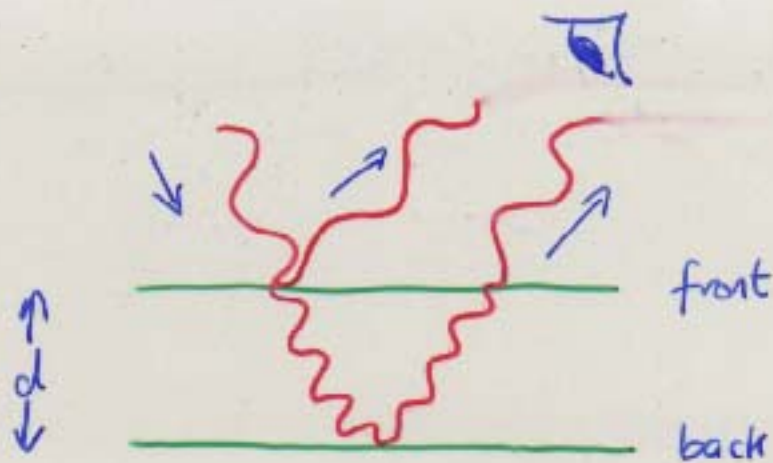
$\Rightarrow$ first minimum (dark fringe) where $\sin \theta = \frac{(m + \frac{1}{2})\lambda}{a}$; $m = 0$

$$\Rightarrow \theta_1 = \pm \frac{1}{2} \lambda / a = \pm 1.58 \times 10^{-3} \text{ rad.}$$

If screen is 2m away ($s = 2 \text{ m}$), then this fringe is
formed at $y_1 = s \tan \theta_1 \approx s \sin \theta_1 = s \cdot \theta_1$ for small angles

$$\Rightarrow y = 2 \text{ m} \times 1.58 \times 10^{-3} \text{ rad} = \underline{\underline{\pm 3.2 \text{ mm.}}}$$

Thin Film Interference



When light with λ reflects off a thin film,
→ interference between front and back-side reflections.

Beam from back surface travels an extra
path length $\approx 2d$ (for $\theta = 0^\circ$, normal incidence)

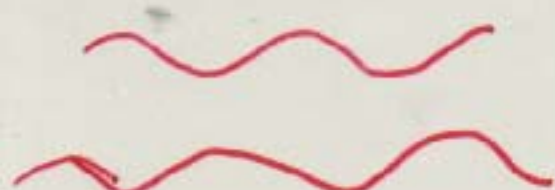
Wavelength in film $\lambda_f = \lambda_0 / n_f$

$$\Rightarrow \text{wavelength shift } \Delta N = \frac{2d}{\lambda_f} = \frac{2d n_f}{\lambda_0}$$

$$\therefore \text{Phase shift (at } 2\pi \text{ per wavelength)} \quad \Delta\phi = 2\pi \Delta N = \frac{4\pi d n_f}{\lambda_0}$$



: constructive $\Delta N = m\lambda$
 $\Delta\phi = 2\pi m$
 $m = 0, \pm 1, \pm 2, \dots$



: destructive $\Delta N = (m + \frac{1}{2})\lambda$
 $\Delta\phi = (2m + 1)\pi$

Anti-reflection coatings

If front + back-reflected light interferes destructively
→ reflected light "cancelled" out

$$\text{Then } \Delta\phi = \frac{4\pi d n_f}{\lambda_0} = (2m+1)\pi \quad m=0, 1, 2, \dots$$
$$= \pi, 3\pi, 5\pi, \dots$$

$$\text{coating thickness } d = \frac{\lambda_0}{4n_f} \cdot (2m+1)$$
$$= \frac{\lambda_f}{4} (2m+1)$$

$$\text{So min. thickness } (m=0, \Delta\phi=\pi) \Rightarrow d_{\min} = \frac{\lambda_f}{4}$$

results in $1/2$ -wavelength shift in phase

e.g. For MgF_2 coating ($n=1.38$), yellow light (550 nm)

film thickness on glass lens should be

$$d = \frac{\lambda_0}{4n_f} (2m+1) = \frac{550}{4 \times 1.38} (2m+1) = 99.6 \text{ nm} \times (2m+1)$$
$$m=0, 1, 2, \dots$$
$$= 99.6 \text{ nm or } 298.8 \text{ nm or } 498.0 \text{ nm}$$

Note: thickness only works for specific λ (choose mid-range visible)

Also: do not touch! Losing ~50 nm of thickness destroys the effect!